



LIL CHAN

concept designer & artist

<https://portfolio.lalalichan.com>

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(734) 846-2716

Seattle, WA

Skills

Concept Design
Illustration
Painting
Graphic/UI Design

Software

Clip Studio Paint
Adobe Photoshop
Adobe Animate
Adobe Illustrator
Adobe InDesign
AutoDesk Maya

Languages

English (First Language)
Mandarin (Fluent)
Cantonese (Well Versed)

Objective

To create places that invite people to explore and experience them.

Experience

Freelance Concept Artist and Illustrator Oct '11 - present

Creating commissioned concept art and illustrations. Recent works include successfully funded Kickstarters 'Calico', 'Jinkies! The Roleplaying Game', and card art for the boardgame expansion 'Bargain Quest: Sunk Costs'.

East Side Games • Concept Artist Mar '19 - present

Designing and implementing 2D environment art assets for themed special events in 'Bud Farm: Idle Tycoon'.

The Molasses Flood • Concept Artist Oct '18 - Feb '19

Designed key props and environments that sparked world-building conversations within the team for their newest title 'Drake Hollow'.

Extra Credits, LLC • Artist Aug '15 - June '18

Illustrated 8-10 minute episodes and designed exclusive art rewards for the successful 'Extra History' Youtube web series.

InDreams Studios • Lead Artist May '14 - Sep '15

Concept design, pre-vis development, and refinement of game narrative.

Industrial Toys • Concept Artist Oct '13 - Dec '13

Assisted their artists in painting their graphic novel panels.

Education

Concept Design Academy Jun '12 - Apr '13

Gnomon School of Visual Effects Sept '10 - Sept '11

University of Michigan, School of Art and Design • BFA Aug '05 - May '09

Volunteering

Pratt Fine Arts Center Aug '18 - present